

Kansas International Dragway Basic Tech Inspection Requirements

14.00 & Up

- Catch Can (radiator overflow)
- Seat Belts
- Neutral Safety Switch (car must not start while in any gear other than park or neutral)
- Battery Secure
- Electrical Cut Off Switch (if battery is relocated)
- Windshield (free of cracks)
- All Lug Nuts

12.00 - 13.99

- Drive Line Loop (with slicks 13.99, with street tires 11.49)
- Helmet (Min Snell 2000)

11.00 - 11.99

- Jacket (SFI 3.2A/1) - - 11.49 and faster
- Roll Bar and Padding - 11.49 and faster (13.49 and faster for convertables)
- Arm Restraints (Open Body Cars SFI 3.3/1)
- *Flywheel (SFI 1.1 - 1.2)
- *Clutch (SFI 1.1 - 1.2)
- *Flywheel Shield (SFI 6.1, 6.2, or 6.3)
- Valve Stems (Steel)
- Seat Belts - 5 Point (SFI 16.1) - 11.49 and faster

* = *Manual Transmission*

10.00 - 10.99

- Trans Shield (SFI 4.1)
- Axles (Aftermarket)
- Harmonic Balancer (SFI 18.1)
- Window Net (if roll cage is reqd)
- Roll Cage and Padding (with altered firewall)

7.50 - 9.99

- Full Face Helmet (Min Snell 2000)
- Jacket (SFI 3.2A/5)
- Pants (SFI 3.2A/5)
- Gloves (SFI 3.3/1)
- *Flexplate (SFI 29.1)
- *Flexplate Shield (SFI 30.1)
- Electrical Cut Off
- NHRA License
- Neck Collar
- NHRA Chassis Sticker

* = *Auto Transmission*

Dune Buggys

All must meet all 11.99 & quicker ET rules

Bikes

All Bikes

- Leather Boots/Shoes Gloves
- Chain Guard

10.99

- Ignition Cut Off

9.99

- NHRA License

120 MPH & Down (slower than 120 MPH)

- Leather Jacket

120 MPH & Up (faster than 120 MPH)

- Leathers or SFI Suit

Note: You must have all the required equipment for the slower ET's than your vehicle is running (Example: If your vehicle is running an ET of 10.99 you need to have everything for 10.00 - 10.99, 11.00 - 11.99, 12.00 - 13.99, and 14.00 and Up ET's).